

<p>Session 1</p> <p>sculpting transfers Bullethole Cut Wound</p>	<p>Session 2</p> <p>making the mold Running the silicone</p>	<p>Session 3</p> <p>Applying and painting the transfers</p>	<p>Session 4</p> <p>Lifecasting</p>
<p>Session 5</p> <p>Lifecasting</p>	<p>Session 6</p> <p>creating a duplicate</p>	<p>Session 7</p> <p>creating a duplicate in Ultracal</p>	<p>Session 8</p> <p>sculpting nosed forehead piece</p>
<p>Session 9</p> <p>Running foam for prosthetics</p>	<p>Session 10</p> <p>Running silicone</p>	<p>Session 11</p> <p>design character begin sculpt</p>	<p>Session 12</p> <p>sculpting</p>
<p>Session 13</p> <p>character practice on model</p>	<p>Session 14</p> <p>final character</p>	<p>Session 15</p> <p>Final Assessment Part 1 Final Character</p>	<p>Session 16</p> <p>Final Assessment Part 2 Final Character</p>